

## Gaussian Quadrature

- We use the following formula with weights  $w_i$  and nodes  $x_i$

$$\int_{-1}^1 f(x) dx \approx \sum_{i=1}^n w_i f(x_i)$$

- The nodes and weights are of the form:

$n$ (# of points)	$x_i$	$w_i$
2	0.5773502691896257	1.0000000000000000
	-0.5773502691896257	1.0000000000000000
3	0.7745966692414834	0.5555555555555556
	0	0.8888888888888888
	-0.7745966692414834	0.5555555555555556
4	0.8611363115940525	0.3478548451374544
	0.3399810435848563	0.6521451548625460
	-0.3399810435848563	0.6521451548625460
	-0.8611363115940525	0.3478548451374544
...	...	...

- These can be found in most Numerical analysis texts.

## Matlab implementation

- We approximate an integral over  $[a, b]$  as follows:

$$\int_a^b f dx = \sum_{i=1}^n \tilde{w}_i f(\tilde{x}_i)$$

where  $\tilde{w}_i = w_i \frac{b-a}{2}$  and  $\tilde{x}_i = \frac{(b+a) + x_i(b-a)}{2}$

- The function `lgwt` computes  $\tilde{w}_i$  and  $\tilde{x}_i$  for any  $n$  on an interval  $[a, b]$ .

```
[x,w]=lgwt(4,0,pi);
```

- We can then specify the function and approximate the integral

```
>> f=sin(x);  
>> approx_int = sum(w.*f)  
approx_int =  
1.999984228457722
```

## Comparison to Composite Trapezoidal rule

- Gaussian Quadrature is far superior!

n	Trapezoidal Error	Gaussian Error
2	0.429203673205103	0.064180425348863
4	0.103881102062960	1.577154227838662e-05
8	0.025768398054449	4.440892098500626e-15
16	0.006429656227660	4.440892098500626e-16

## All is not lost for Composite methods!

$$\int_0^{2\pi} e^{\sin(x)} dx$$

n Trapeziodal Error

2 1.67174121383325e+00

4 3.43969188091968e-02

8 1.25168893738703e-06

16 6.21724893790088e-15

Gaussian Error

1.52774484383558e+00

2.02753056344147e-01

1.222935441335338e-03

4.724131308364576e-09