

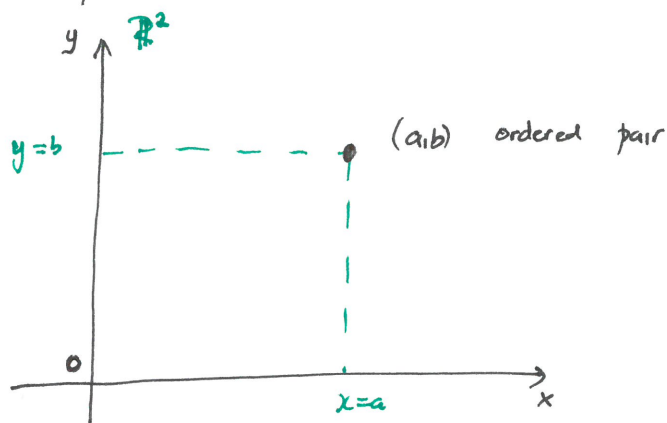
## Three dimensional coordinate system

### KEY ideas

1. Points in 3d
2. Equations of planes parallel to one coordinate system
3. Equation of sphere.

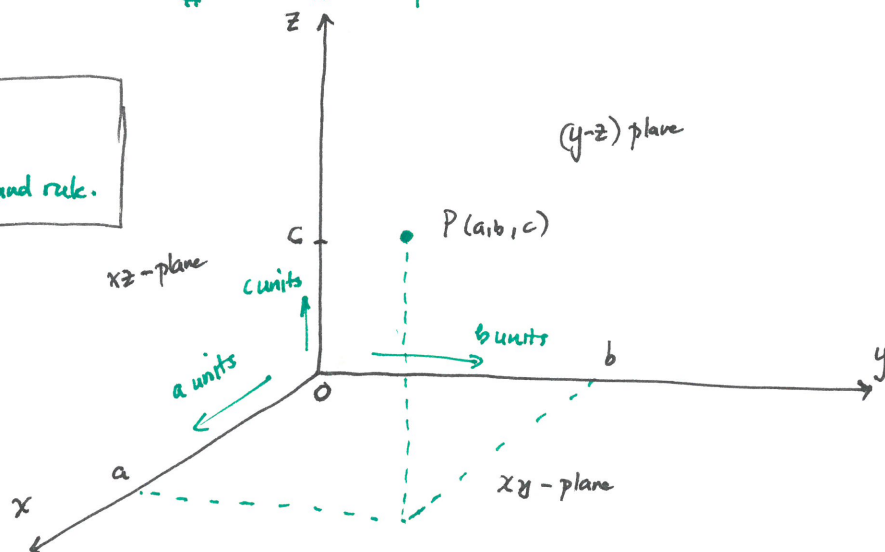
### 3 Dimensional coordinate system

In 2D, to locate a point we need 2 points real numbers to locate a point.

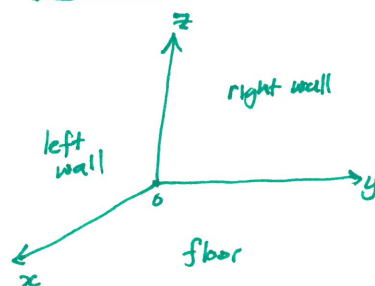


In 3D space, we also need to start with an origin  $\circ$   
 $\mathbb{R}^3$  coordinate planes

Note:  
Right hand rule.



Use classroom analogy



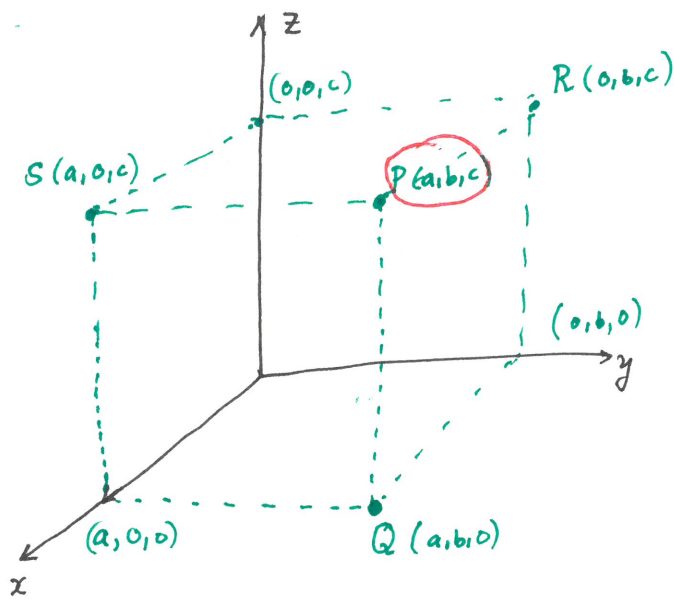
- 3 coordinate axes - x-axis, y-axis and z-axis
- The 3 coordinate systems define  $\begin{matrix} \text{coordinate} \\ \text{planes} \end{matrix}$

To locate a point in 3D we need an ordered triple  $(a,b,c)$  of real numbers

Projections

Starting with a point  $P(a,b,c)$

Use same picture.



- If we drop  $P(a,b,c)$  to the  $xy$  plane we get a point  $Q(a,b,0)$ .

-  $Q$  is called a projection of  $P$  onto the  $xy$  plane.

-  $S$  is the projection of  $P$  onto the  $(x-z)$  plane.

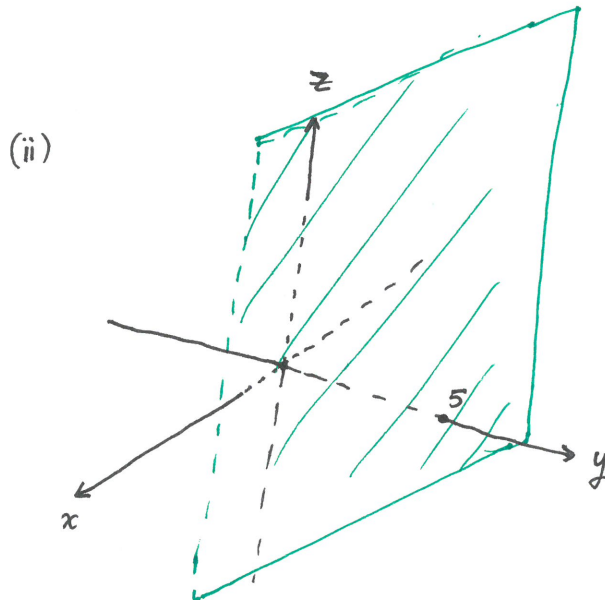
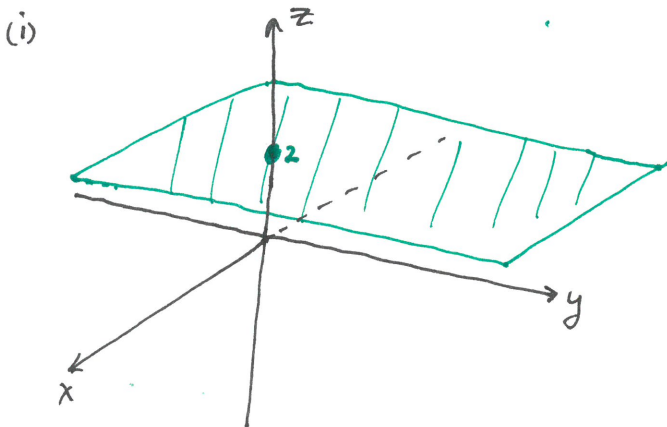
-  $R$  is the projection of  $P$  onto the  $yz$  plane.

Notation

$\mathbb{R}^3 = \{(x,y,z) \mid x,y,z \in \mathbb{R}\}$  - Rectangular coordinate system.

Remark In  $\mathbb{R}^2$  (2D geometry), the graph of an equation  $y=f(x)$  is a line. In  $\mathbb{R}^3$  an equation in  $x,y$ , and  $z$  represents a surface in  $\mathbb{R}^3$ .

Planes parallel to the coordinate system



$z=3$  in  $\mathbb{R}^3 = \{(x,y,z) \mid z=3\}$

In general any plane parallel to the  $xy$  plane has equation

$z=k$ .

\* In  $\mathbb{R}^2$ , this would be a line.

$y=5$  in  $\mathbb{R}^3 = \{(x,y,z) \mid y=5\}$

In general any plane parallel to the  $xz$  plane has the form  $y=k$

(ii) In general  $x=k$  represents a plane parallel to the  $yz$  plane.

Equations of the coordinate planes

$xy$  plane -  $z=0$

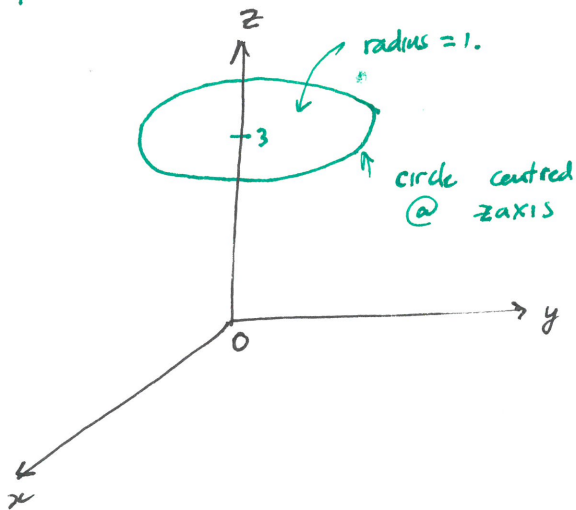
$xz$  plane -  $y=0$

$yz$  plane -  $x=0$ .

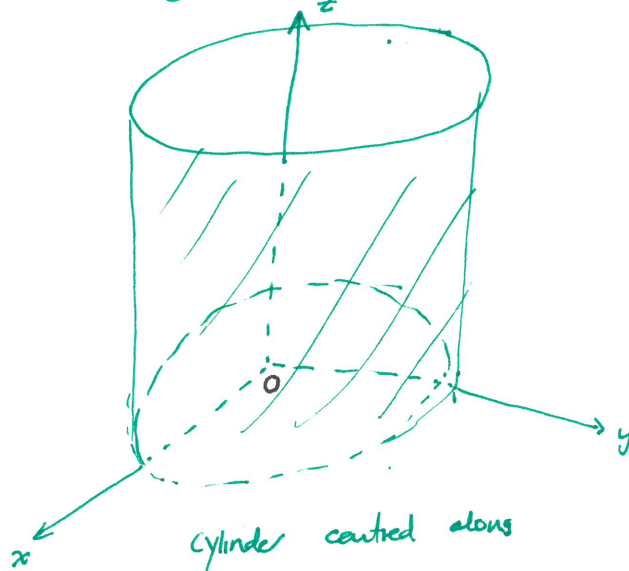
Examples

(a)  $x^2+y^2=k$  and  $z=3$

Which points  $(x,y,z)$  satisfy these above equations.



(b)  $x^2+y^2=1$  [No restrictions on  $z$ ].  
 @  $z=k$ , we have a circle of radius 1.

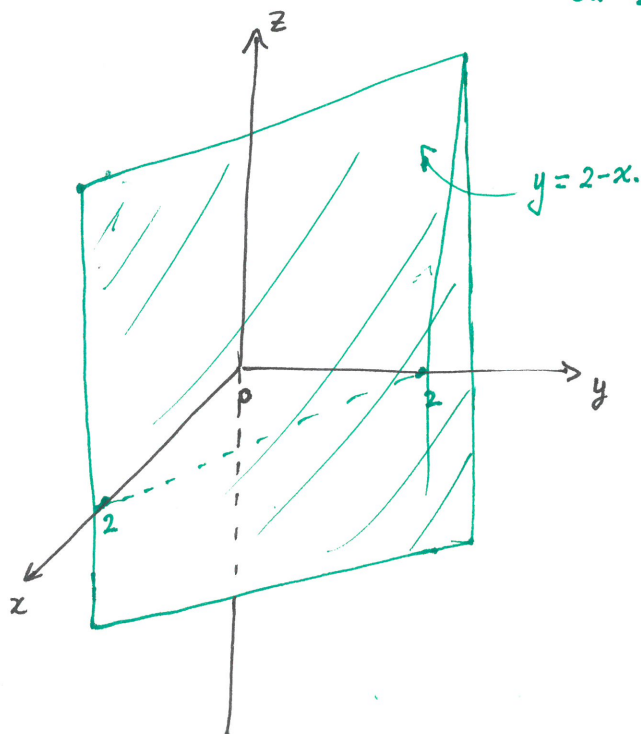


Cylinder centered along the  $z$ -axis.  
 $x^2+y^2=1$  represents all circles of radius one along the  $z$ -axis.

Discussion

What about  $x^2+y^2 \leq 1$ ?

Surface in  $\mathbb{R}^3$  represented by  $x+y=2$ . [no restriction on  $z$ ]



$x+y=2$  - all points in  $\mathbb{R}^3$  whose  $x$  and  $y$  coordinates have a sum of 2.  
 $y=2-x$ .

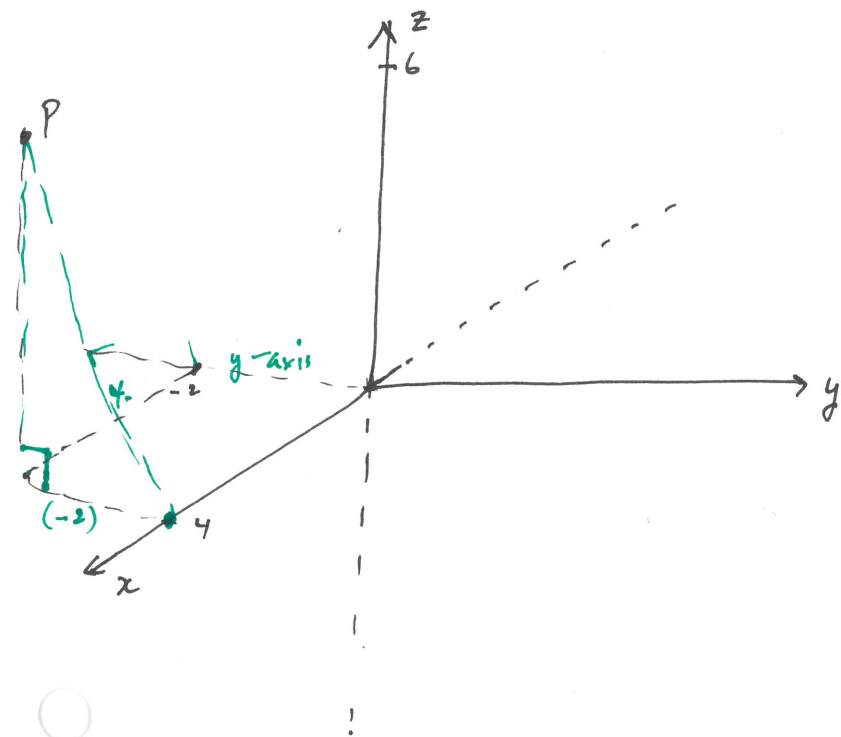
$$\{(x, 2-x, z) \mid x \in \mathbb{R}, z \in \mathbb{R}\}$$

This is a vertical plane.

• Vertical plane intersecting the  $xy$  plane in the line  $y=2-x, z=0$ .

12.1 Worksheet problems / Homework

- Find the distance from  $(4, -2, 6)$  to the coordinate planes.
- distance to  $xz$ -plane.



distance from P to the  
x-axis

$$P = (4, -2, 6).$$

The point closest to the x-axis  
is  $(4, 0, 0)$ .

$$\begin{aligned} \text{distance} &= \sqrt{(4-4)^2 + (-2)^2 + (6)^2} \\ &= \sqrt{40} \approx \underline{6.32} \end{aligned}$$

Worksheet

$$x^2 + y^2 = z \quad (\text{surface})$$

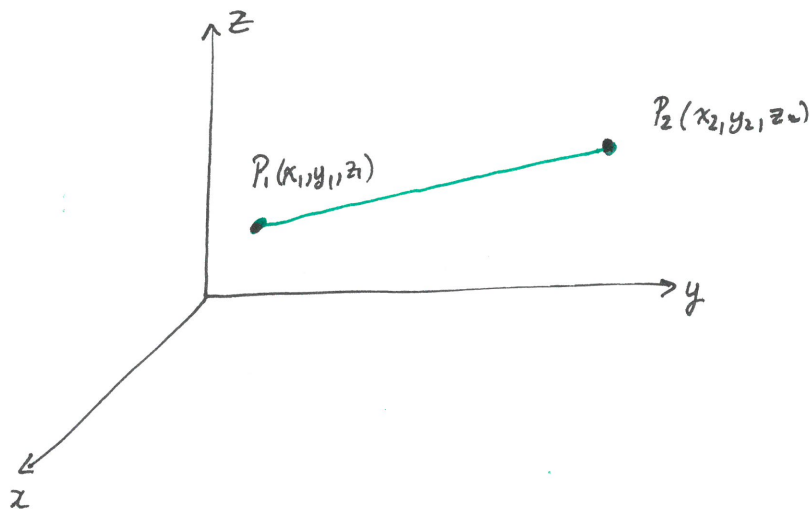
$$x^2 + y^2 = 3^2$$

$$z = y^2.$$

## 12.1 Distance formula in 3D

The distance  $|P_1P_2|$  between  $P_1(x_1, y_1, z_1)$  and  $P_2(x_2, y_2, z_2)$  is

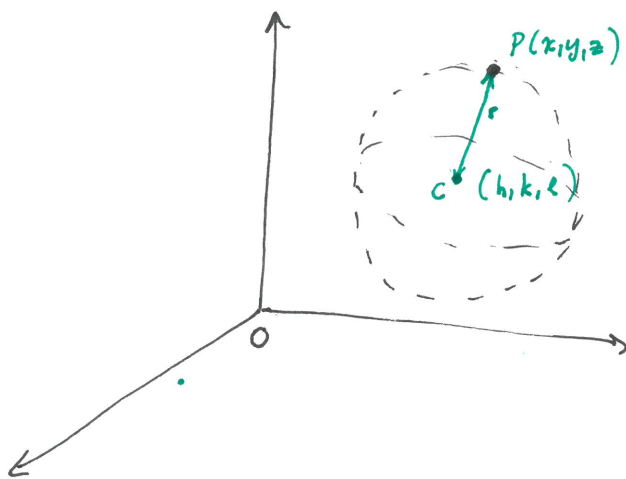
$$|P_1P_2| = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$



## Equation of a sphere

### Sphere - definition

A sphere is the set of all points  $P(x, y, z)$  whose distance is  $r$ .



$$\sqrt{(x-h)^2 + (y-k)^2 + (z-l)^2} = r$$

$$(x-h)^2 + (y-k)^2 + (z-l)^2 = r^2$$

is the equation of a sphere of radius  $r$  with centre  $(h, k, l)$ .

### Example

Find the equation of the sphere that passes through the point  $(4, 3, -1)$  and center  $(3, 8, 1)$ .

$$\text{radius of sphere} = \sqrt{(4-3)^2 + (3-8)^2 + (-1-1)^2}$$

$$= \sqrt{30}$$

$$\text{Equation of sphere is } (x-3)^2 + (y-8)^2 + (z-1)^2 = 30.$$

Show that  $x^2 + y^2 + z^2 - 2x - 4y + 8z = 15$

represents the equation of a sphere. Find the radius and center.

$$x^2 - 2x(+1-1) + y^2 - 4y(+4-4) + z^2 + 8z(+16-16) = 15$$

$$(x-1)^2 - 1 + (y-2)^2 - 4 + (z+4)^2 - 16 = 15$$

$$(x-1)^2 + (y-2)^2 + (z+4)^2 = 15 + 1 + 4 + 16 = 36 = 6^2.$$

Center is  $(x=1, y=2, z=-4)$  and Radius = 6.

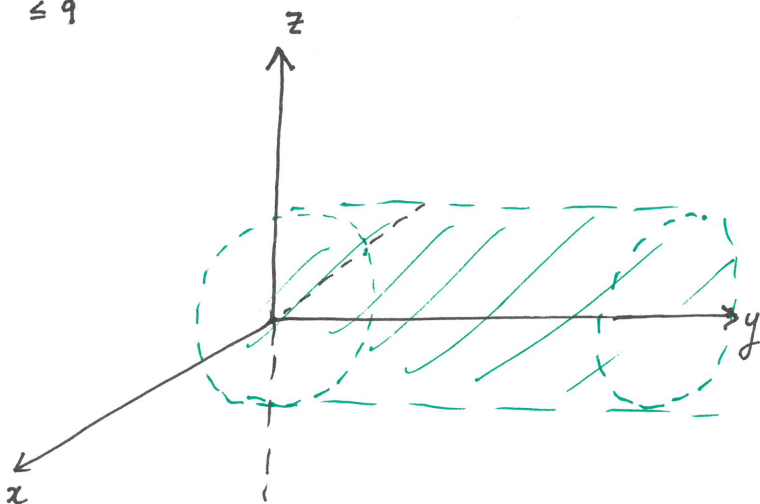
[complete the square.]

~~Describe~~

Regions in  $\mathbb{R}^3$

(i)  $0 \leq z \leq 6$  - All points between the horizontal planes  $z=0$  and  $z=6$ .

(ii)  $x^2 + z^2 \leq 9$



No restrictions on  $y$ .

All points on and inside a cylinder of radius 3 with centre along  $y$ -axis.

Midpoint of segment

The midpoint of a segment from  $P_1(x_1, y_1, z_1)$  and  $P_2(x_2, y_2, z_2)$  is

$$\left( \frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}, \frac{z_1 + z_2}{2} \right)$$