

Function evaluation

Spring 2019

fplot

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fplot

- `plot` plots a function by connecting defined data points.
- poorly chosen data points may result in inaccurate plots.

```
1           x = 0:pi/8:2*pi
2           y = sin(8*x);
3           plot(x,y, 'b')
```

- This code results in a straight line, which is clearly wrong!

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- Scalar anonymous function

```
1      >> f1=@(x) cos(x).*sin(2*x)
2      f1 =
3          @(x)cos(x).*sin(2*x)
4      >> f1(-1)
5      ans =
6          -0.4913
```

Anonymous functions

- 2D anonymous function

```
1     >> g1=@(x,y) sin(x.^2 + y.^2)./(x.^2 +y.^2)
2     g1 =
3         @(x,y)sin(x.^2+y.^2)./(x.^2+y.^2)
4     >> g1(0.01,0.01)
5     ans =
6         1.0000
```

fplot(f,xinterval)

- `fplot(f,xinterval)` - plots $y=f(x)$ over the specified interval

```
1         f = @(x) sin(8*x);  
2         fplot(f,[0 2*pi],'r');  
3         title('$sin(8x)$','Interpreter','latex')
```

- `fplot` has a relative error tolerance of $2e-03$

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- scalar functions:

```
1      >> f=inline('cos(x).*sin(2*x)')
2      f =
3          Inline function:
4          f(x) = cos(x).*sin(2*x)
5      >> f(-1)
6      ans =
7          -0.4913
```

inline functions

- 2D functions

```
1      >> g=inline('sin(x.^2 + y.^2)./(x.^2 +y.^2)')
2      g =
3          Inline function:
4          g(x,y) = sin(x.^2 + y.^2)./(x.^2 +y.^2)
5      >> g(0.1,0.1)
6      ans =
7          0.9999
```

- 3D functions

```
1      >> h=inline('sin(x+y+z)')
2      h =
3          Inline function:
4          h(x,y,z) = sin(x+y+z)
5      >> h(1,1,1)
6      ans =
7          0.1411
```

Indirect function evaluation

$$[y_1, \dots, y_N] = \text{feval}(\text{fun}, x_1, \dots, x_M)$$

- Evaluates a function using its name or its handle using inputs x_1, \dots, x_M , e.g

```
1      >> feval('cos',0.5)
2      ans =
3      0.8776
```

Indirect function evaluation

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[y1, . . . , yN] = feval(fun, x1, . . . , xM)
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1      >> feval('cos',0.5)
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1      >> g=inline('sin(x.^2 + y.^2)./(x.^2 +y.^2)');
2      >> feval(g,0.01,0.01)
3      ans =
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```

- Note: if you define your own scalar function in a file `f1.m` you can also use `feval` to evaluate it as `>>feval('f1',x)`

Other useful commands

Command	Result
<code>fplot('f',[x1, x2])</code>	plots the <code>function</code> <code>f</code> on <code>[x1,x2]</code>
<code>fminbnd('f',x1,x2)</code>	returns <code>x</code> , a local min of <code>f</code> on <code>[x1,x2]</code>
<code>fzero('f',x0)</code>	returns the root of <code>f</code> near <code>x0</code>

Other useful commands

Command	Result
<code>fplot('f',[x1, x2])</code>	plots the function f on [x1,x2]
<code>fminbnd('f',x1,x2)</code>	returns x, a local min of f on [x1,x2]
<code>fzero('f',x0)</code>	returns the root of f near x0

Anonymous vs inline? - use Anonymous, it appears MATLAB will remove inline in future releases.

Code a function `bisect.m` that implements the bisection method.

```

1         function [c, iteration_count] = bisect(f,a, ...
           b, epsilon)
2 % bisect.m
3 % Implements the bisection method
4 % Input: a -- nonlinear function such that f(x)=0
5 %         a -- the left endpoint of the interval
6 %         b -- the right endpoint of the interval
7 %         epsilon -- the error tolerance/accuracy
8 %
9 % Output: c -- the approximation to the root of f
10 %         iteration_count -- the number of iterations ...
           to obtain convergence
11 % usage: >>bisect(f,a, b, epsilon)

```

- Test your code with $f(x) = e^x - \sin(x)$ on $[-4, 3]$, use `fzero` to confirm that your root is correct.
- Modify your code to implement Newton's method.