

## Math 302: Final

Due: December 3, 2009

For your final project, come up with a project that shows off your interests! Whether it is teaching Matlab to play Blackjack or coming up with pretty fractals, it is up to you. Be sure to come and talk to me about your project ideas. You are expected to turn in a copy of your report describing the program which includes history, instructions, and examples. The report should conclude with future directions/applications of your program. Think of this report as a user's manual. The report should be typed and double-spaced with 12 point font and turned in at the **beginning** of class. In addition, a copy of your program(s) should be emailed to me. On the final day of class, be prepared to give a 3-5 minute presentation of your code. Please fill in your name on the bottom of this page and staple it to the top of your report. You will be graded accordingly:

Points	Out of	Description
	10	Meeting with me
	15	Description of Program
	15	Example(s) within Report
	10	Conclusion
	25	Code
	15	Commenting/Formatting of Code
	10	Presentation
	100	<b>TOTAL</b>

Name: \_\_\_\_\_