

## Homework 2: QR Factorization

Due: February 7, 2014

1. A **projector** is a square matrix  $P$  that satisfies

$$P^2 = P$$

and is an **orthogonal projector** if additionally  $P = P^T$ .

- (a) Prove  $I - P$  is a projector if  $P$  is a projector. Additionally,  $I - P$  is an orthogonal projector if  $P$  is an orthogonal projector.
- (b) Prove
- $\text{Null}(P) = \text{Range}(I - P)$
  - $\text{Range}(P) = \text{Null}(I - P)$
  - $\text{Null}(P) \cap \text{Null}(I - P) = \{0\}$

Thus you have just proven that a projector  $P$  separates  $\mathbb{R}^n$  into two subspaces, i.e. given  $v \in \mathbb{R}^n$  there exists  $x$  such that

$$v = Px + (I - P)x.$$

- (c) The QR decomposition, creates a sequence of orthogonal vectors  $\{q_1, q_2, \dots, q_k\}$  at the  $k$ -th step that span the first  $k$  columns of  $A$ . Prove that

$$P = Q_k Q_k^T$$

is an orthogonal projector that projects a vector orthogonally onto the space spanned by the first  $k$ -columns of  $A$  where  $Q_k = [q_1, \dots, q_k]$ . What does this imply about where  $I - Q_k Q_k^T$  projects?

- (d) Prove

$$\arg \min_{x \neq 0} \|Ax - b\|_2^2 = \arg \min_{x \neq 0} \|Rx - Q^T b\|_2^2$$

where  $A = QR$  is the reduced QR Factorization on an  $m \times n$  matrix  $A$ . Thus solving the least squares problem is equivalent to solving

$$Ax = QQ^T b \Leftrightarrow Rx = Q^T b$$

It may be helpful to remember that  $QQ^T \neq I$ , but  $[Q\hat{Q}][Q\hat{Q}]^T = I$  where  $A = [Q\hat{Q}]\begin{bmatrix} R \\ 0 \end{bmatrix}$  is the full QR Factorization of  $A$ . Also  $\left\| \begin{bmatrix} Q^T \\ \hat{Q}^T \end{bmatrix} y \right\|_2 = \|y\|_2$

Note: here we assume that the columns of  $A$  are linearly independent, so  $R$  in  $A = QR$  is invertible.

2. G&C: 7.16

3. MATLAB: Create three programs to compute the QR factorization using

- classical Gram-Schmidt,
- modified Gram-Schmidt,
- Householder transformations

Test your three methods on the Vandermonde matrix that can be created in Matlab using the code:

```
m=100;n=15;  
t=linspace(0,1,m)';  
% Create Vandermonde  
A = [];  
for i = 1:n  
    A = [A t.^(i-1)];  
end
```

Comment on the orthogonality of your 3 corresponding Q matrices. Then test the method with the right-hand side being created by the following code:

```
x = ones(n,1);  
b = A*x;
```

Which method would you use in practice and why?